

Registration Number	Trademark	Registration Date	Goods and Services
1,519,950	SHREDDER	Jan. 10, 1989	For: Toys, namely figures for game playing in class 028.

1,519,951	DONATELLO	Jan. 10, 1989	For: Toys, namely figures for game playing in class 028.
1,522,761	SPLINTER	Jan. 31, 1989	For: Toys, namely figures for game playing in class 028.
1,523,659	RAPHAEL	Feb. 07, 1989	For: Toys, namely figures for game playing in class 028.
1,523,660	LEONARDO	Feb. 07, 1989	For: Toys, namely figures for game playing in class 028.
1,542,711	APRIL O'NEIL	Jun. 06, 1989	For: Toys, namely figures for game playing in class 028.
2,743,053	MICHELANGELO	Jul 29, 2003	For: Toys, namely figures for game playing in class 028.
2,811,704	TURTLE POWER	Feb. 03, 2004	For: Clothing, namely, tops; T-shirts; sweatshirts; sweatpants; jogging suits; jumpsuits; sweaters; bathing suits; bathing trunks; wet suits; tights; leotards; body suits; boxer shorts, underwear; pants; skirts; pajamas; sleepwear; gloves; clothing belts; robes; socks; stockings; suspenders; raincoats; rainwear; outerwear jackets; coats; cyclists clothing, namely, shirts and shorts; pullovers; clothing wristbands; sweat-absorbent underclothing; footwear, namely, shoes; sneakers; gymnastic shoes; boots; sandals; slippers; foot muffs; overshoes; sport shoes; headgear, namely, clothing caps; skull caps; visors; hats; scarves;

			bandannas; ear muffs; ski hats; headbands; neckwarmers in class 025.
1,465,387	TEENAGE MUTANT NINJA TURTLES	Nov. 17, 1987	For: Printed matter, namely comic books, game books, and drawing manuals in class 016.
1,469,195	TEENAGE MUTANT NINJA TURTLES	Dec. 15, 1987	For: Toy figures, sets of miniature figurines for game playing in class 028.
2,818,181	TEENAGE MUTANT NINJA TURTLES	Feb. 24, 2004	For: Traveling bags; namely, backpacks, wallets, umbrellas in class 018.
2,826,075	TEENAGE MUTANT NINJA TURTLES	Mar. 23, 2004	For: Printed matter and artist's materials; namely, bookmarks; children's books; coloring books; a series of fictional children's books; trading cards; greeting cards; cards for Valentine's Day and Christmas; coloring sets with crayons, paper and numbered instructions; painting sets for children; comic books; novels; posters; cardboard cut-out character stands for decoration; sticker decal sets; stickers; theme notebooks in class 016.
2,832,801	TEENAGE MUTANT NINJA TURTLES	Apr. 13, 2004	For: Metal key chains; metal boxes sold empty and metal tin cans sold empty in class 006.
2,843,654	TEENAGE MUTANT NINJA TURTLES	May 18, 2004	For: Clothing, footwear and headgear; namely, cloth aprons, bandanas, bathing suits, clothing belts, children's sleepwear; boxer

			shorts, clothing caps; Halloween costumes; children's footwear; gloves; hats; ski hats; headbands; outdoor jackets; jumpsuits; mittens; neckwarmers; children's pram suits; children's raincoats; robes; socks; stockings; suspenders; sweaters; sweatshirts; T-shirts; tops; underwear and visors in class 025.
2,860,969	TEENAGE MUTANT NINJA TURTLES	July 06, 2004	For: Toys and games; namely, balloons; toy boxes, toy swim goggles; kites; Halloween costume masks; Christmas tree ornaments; ride-on toys; roller skates; skateboards; role-playing game toy play sets; miniature toy vehicles; bubble making activity toys; stuffed plush toys; miniature motorized toy vans; basketball game set containing basketball hoop, net, and basketball in class 028.
2,875,370	TEENAGE MUTANT NINJA TURTLES	Aug. 17, 2004	For: Sugar and confectionary, namely, fruit-flavored candy, gummy candies, candy, excluding chocolate candy, sucking candy; cookies in class 030.
2,875,371	TEENAGE MUTANT NINJA TURTLES	Aug. 17, 2004	For: Textile goods; namely, bedsheets; bedspreads, table cloths not of paper; beach towels, towels, hand towels, washcloths in class 024.

2,882,475	TEENAGE MUTANT NINJA TURTLES	Sep. 07, 2004	For: Furniture, namely, beds, tables, chairs; pillows, goods of plastic, namely, mirrors in class 020.
2,887,154	TEENAGE MUTANT NINJA TURTLES	Sep. 21, 2004	For: Household or kitchen utensils and containers; namely, plastic bottles sold empty; melamine bowls; cups; lunch boxes; toothbrushes in class 021.
2,921,165	TEENAGE MUTANT NINJA TURTLES	Jan. 25, 2005	For: Soaps and perfumery; namely, toilet soaps and liquid soaps for hands, face and body, hair shampoo in class 003.
2,971,494	TEENAGE MUTANT NINJA TURTLES	Jul. 19, 2005	For: Apparatus for recording transmission or reproduction of sound or images, namely, sound recording discs, recording discs, compact discs, phonograph records; magnets, namely, decorative magnets; sunglasses; hand held viewers, three dimensional viewers in class 009.
2,989,983	TEENAGE MUTANT NINJA TURTLES	Aug. 30, 2005	For: Bandages for skin wounds in class 005.
3,237,389	TEENAGE MUTANT NINJA TURTLES	May 01, 2007	For: Clocks, alarm clocks, wall clocks and watches in class 014.
3,112,465	TMNT	Jul. 04, 2006	For: Video game software; video game programs; computer game programs in class 009.
3,279,830	TMNT	Aug. 14, 2007	For: Video game software; video game software for use with handheld electronic devices (in Int'l Class 9); video game software for use with wireless electronic

		devices (in Int'l Class 9); video game programs; video game CD-ROMS; video game Digital Versatile Disc-ROMS; interactive multimedia computer games; computer game software; computer game programs; computer game CD-ROMS; computer game Digital Versatile Disc-ROMS; electronic game programs; electronic game CD-ROMS; electronic game Digital Versatile Disc-ROMS; cartridges and cassettes containing game programs for use with hand-held video game machine; game discs and circuit boards containing game programs for use with hand-held video game machine; downloadable electronic game software; downloadable computer game software and downloadable video game software; electronic games adapted for use with television; apparatus for recording transmission or reproduction of sound or images; namely, pre- recorded audio tapes, sound recording discs, recording discs, compact discs and phonograph records featuring animated and live action images or sounds; pre-recorded video tapes featuring television programs; blank video cassette tapes; apparatus and devices for viewing
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			prints, slides and films, namely viewers; three dimensional viewer cards of exposed cartoon and movie images; magnets; sunglasses in class 009.
3,360,904	TMNT	Dec. 25, 2007	For: Textile goods, namely, bedsheets; bedspreads; table cloths not of paper; beach towels; towels; hand towels; washcloths in class 024.
3,360,905	TMNT	Dec. 25, 2007	For: Sugar and confectionary, namely, bubble gum; fruit-flavored candy; gummy candies; candy, excluding chocolate candy, sucking candy; cookies; crackers; fruit ice bars; muffins; dried pasta; pizza; popped popcorn in class 030.
3,370,778	TMNT	Jan. 15, 2008	For: Clothing, footwear and headgear, namely, cloth aprons, bandanas, bathing suits, clothing belts, children's sleepwear, boxer shorts, pants, clothing caps, costumes for use in role-playing games, Halloween costumes, children's footwear, gloves, hats, ski hats, headbands, outerwear jackets, jumpsuits, mittens, neckwarmers, children's pram suits, children's raincoats, robes, socks, stockings, suspenders, sweaters, sweatshirts, T-shirts, tops, underwear and visors in class 025.
3,370,779	TMNT	Jan. 15, 2008	For: Toys and games, namely, balloons; plastic inflated balls; sports balls; inflatable pounding bags; punching toys; inflatable toys; toy boxes; toy swim

			goggles; water squirting toys; kites; Halloween costume masks; Christmas tree ornaments; party favors in the nature of small toys; elbow pads for athletic use; knee pads for athletic use; inflatable swimming rings; inflatable wading pools; ride-on toys; roller skates; play ground equipment, namely, sandboxes; playground slides; skateboards; snow skis and ski poles; snow sleds for recreational use; snow boards; toy figures; toy action figures; action type target games; role-playing game toy play sets; playsets for use with toy action figures; miniature toy vehicles; miniature motorized toy vans; bubble making activity toys; stuffed plush toys; toy whistles; decorative wind socks; coin operated pinball games; coin operated arcade type video games; hand held unit for playing electronic games; yo-yo's; board games; puzzles; toy building blocks capable of interconnection; basketball game set containing basketball hoop, net, and basketball; play shaving kits with play shaver, shave cream and brush; children's fishing kits, consisting of plastic box, plastic worms, hooks and string for fishing in class 028.
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3,532,640	TMNT	Nov. 11, 2008	For: Traveling bags; namely, backpacks, wallets, umbrellas in class 018.
3,532,641	TMNT	Nov. 11, 2008	For: Household or kitchen utensils and containers; namely, plastic bottles sold empty; melamine bowls; plates and cups; hair brushes, hair combs; cookie cutters; lunch boxes; metal cooking pans; toothbrushes; toothbrush cases; meal trays; soap cases and soap dishes; wastebaskets in class 021.
5,746,311	RISE OF THE TEENAGE MUTANT NINJA TURTLES	May 07, 2019	For: Clothing, namely, children's sleepwear; sweatshirts; t-shirts in class 025.
1,533,399		Apr. 04, 1989	For: Toys and games, namely toy figures, board games, and puzzles in class 028.
1,535,255		Apr. 18, 1989	For: Paper goods and printed matter, namely toy catalogs and comic books in class 016.
1,535,416		Apr. 18, 1989	For: Clothing, namely knit shirts and pajamas in class 025.
1,571,013		Dec. 12, 1989	For: Fabrics, namely, sheets, pillow cases, bed spreads, comforters, blankets, pillow shams, draperies in class 024.

3,112,463		Jul. 04, 2006	For: Video game software; video game programs; computer game programs; electronic game programs in class 009.
3,112,464		Jul. 04, 2006	For: Video game software; video game programs; computer game programs; electronic game programs in class 009.
3,112,469		Jul. 04, 2006	For: Video game software; video game programs; computer game programs in class 009.
2,061,867	GARFIELD	May 13, 1997	For: video game machines; arcade video game machines; computer game equipment containing memory devices, namely, disks and computer game programs in class 028
2,929,375	GARFIELD	Mar. 01, 2005	For: Motion picture films featuring characters derived from an animated cat comic strip in class 009
2,186,737	GARFIELD STUFF	Sep. 01, 1998	For: mail-order services featuring clothing, clothing accessories, gift items, plush toys, household goods, printed publications, collectibles, and party goods in class 035
2,929,374	GARFIELD	Mar. 01, 2005	For: series of prerecorded and compact discs, all featuring characters from an animated cat comic strip in class 009

1,221,033	GARFIELD	Dec. 21, 1982	For: Dolls, Balloons, and Jigsaw Puzzles in class 028
1,248,358	GARFIELD	Aug. 16, 1983	For: Totebags in class 018
1,532,618	GARFIELD	Apr. 04, 1989	For: Air Fresheners in class 005
1,248,884	GARFIELD	May 31, 1983	For: Jewelry in class 014
1,266,347	GARFIELD	Feb. 07, 1984	For: Ceramic Boxes; Ceramic Cookie Jars; Ceramic Mugs; Ceramic Dishes, Ceramic Teapots; Ceramic Salt and Pepper Sets; Ceramic Planters for class 021
1,151,014	GARFIELD	Apr. 14, 1981	For: Syndicated Comic Strip Published Daily and Sunday in class 016
1,223,408	GARFIELD	Jan. 11, 1983	For: Bookmarks, Calendars, Children's Activity Books, Greeting Cards, Note Cards, Posters, Recipe Books in class 016
1,269,955	GARFIELD	Mar. 13, 1984	For: Clothing Items- Namely, Undershirts and Underwear in class 028.
2,229,252	BLUE'S CLUES	Mar. 02, 1999	For: shorts, jackets, socks, sweaters, dresses, gym shorts, pajamas, pants, shirts, turtlenecks, underclothes, footwear and head wear in class 025
2,366,596	BLUE'S CLUES	Jul. 11, 2000	For: jewelry and watches in class 014

2,416,016	BLUE'S CLUES	Dec. 26, 2000	For: informational books on the topics of television and entertainment, decals in class 016
6,329,246	BLUE'S CLUES & YOU	Apr. 20, 2021	For: Toys, games and playthings, namely, dolls and accessories therefor, action figures, action figure play sets, character figures, character figure play sets, toy figurines, plush toys, toy vehicles and accessories therefor, children's multiple activity toys, toy building sets, children's educational toys for developing cognitive skills, ride-on toys, construction toys, parlor games, puzzles, role-playing games, card games, board games, interactive board games, electronic hand-held games for use with external display screen or monitor in class 028
6,511,805	BLUE'S CLUES & YOU	Oct. 05, 2021	For: Clothing, namely, shirts, t-shirts, sweatshirts, sweaters, blouses, pants, jeans, trousers, shorts, suits, underwear, pajamas, jackets, coats, vests, socks, stockings, tights, dresses, skirts, swimwear; headwear, namely, hats, caps, beanies, visors, headbands, bandanas; clothing accessories, namely, belts, ties, neckties, gloves, mittens, scarves; footwear, namely, boots, shoes, sandals, slippers; Halloween costumes in class 025

6,755,539	BLUE'S CLUES & YOU	Jun. 07, 2022	For: Bed linens, towels, bed sheets, pillowcases, bed blankets, comforters in class 024
2,897,977	SPONGEBOB	Oct. 26, 2004	For: clothing belts, shorts, jackets, coats, socks, gloves, pajamas, pants, shirts, headwear in class 025
2,907,153	SPONGEBOB	Nov. 30, 2004	For: Bags Namely Backpacks in class 018
2,530,091	SPONGEBOB SQUAREPANTS	Jan. 15, 2002	For: note paper, decals, and fiction books based on a television series in class 016
2,624,278	SPONGEBOB SQUAREPANTS	Sep. 24, 2002	For: shorts, coats, socks, footwear, clothing belts, bandannas, sweaters, dresses, gloves, gym shorts, ear muffs, neckwear, pajamas, pants, shirts, ski wear, slacks, sun visors, suspenders, turtlenecks, underclothes, vests, warm-up suits, headwear, bathrobes, beachwear in class 025
2,681,382	SPONGEBOB SQUAREPANTS	Jan. 28, 2003	For: linens, namely, bed blankets, comforters and bed sheets in class 024
2,764,296	SPONGEBOB SQUAREPANTS	Sep. 16, 2003	For: board games and activity balls in class 028
2,811,653	SPONGEBOB SQUAREPANTS	Feb. 03, 2004	For: audio and video recordings featuring music and animation; audio and video recordings featuring motion picture film and television programs featuring animation and music in class 009

4,475,397	SPONGEBOB SQUAREPANTS	Jan. 28, 2014	For: Games and playthings, namely, card games, dolls; plush dolls; action figures and accessories thereof; stand alone video game machines, stand alone audio output game machines; decorations for christmas trees; sporting articles, namely, footballs in class 028
5,069,261	SPONGEBOB HEROPANTS	Oct. 25, 2016	For: Entertainment software, namely, game discs and downloadable game software for use with personal computers, video game consoles, hand held gaming devices; downloadable computer games and motion pictures featuring action and adventure, downloadable via a global computer network in class 009
2,900,693	KRABBY PATTIES	Nov. 02, 2004	For: candy in class 020
5,625,065	KRUSTY KRAB	Dec. 11, 2018	For: Plastic Cake Decorations in class 020
5,682,983	KRUSTY KRAB	Feb. 26, 2019	For: Aquarium ornaments in class 021
7,482,474	THE PATRICK STAR SHOW	Aug. 20, 2024	For: Clothing, namely, shirts, t-shirts, sweatshirts, sweaters, blouses, pants, jeans, trousers, shorts, suits, underwear, pajamas, jackets, coats, vests, socks, stockings, tights, dresses, skirts, swimwear; headwear, namely, hats, caps, beanies, visors,

			headbands, bandanas; clothing accessories, namely, belts, ties as clothing, neckties, gloves, mittens, scarves; footwear, namely, boots, shoes, sandals, slippers; Halloween costumes in class 025
2,881,965	DORA	Sep. 07, 2004	For: Bathing suits, beachwear, coats, socks, Halloween costumes, pajamas, shirts, headwear, all marketed in connection with a children's animated television series in class 025
2,913,417	: DORA	Dec. 21, 2004	For: Games and playthings, namely, card games, dolls; action figures and accessories, board games; decorations for Christmas trees all marketed in connection with a children's animated television series in class 028
4,813,606	DORA AND FRIENDS	Sep. 15, 2015	For: decorations for Christmas trees; electronic games other than those adapted for use with tv receivers only; playing cards and card games, darts; action figures and accessories thereof; board games; golf clubs, baseballs, footballs, paddleballs, baseball bats; home video game machines and hand held units for playing electronic games for use with external display screen or monitor, dolls; amusement game machines; arcade-type electronic video games; parts and fittings for all the

			aforesaid goods in class 028
2,526,038	DORA THE EXPLORER	Jan. 01, 2002	For: theatrical or musical video recordings in class 009
2,721,725	DORA THE EXPLORER	Jun. 03, 2003	For: Printed matter, namely, note paper and loose leaf paper, series of fiction books, decals, note cards, posters, calendars in class 016
2,753,440	DORA THE EXPLORER	Aug. 19, 2003	For: Bathing suits, bathrobes, beachwear, clothing belts, shorts, jackets, coats, socks, footwear, bandannas, sweaters, Halloween costumes, dresses, gloves, gym shorts, ear muffs, neckwear, pajamas, pants, shirts, ski wear, slacks, sun visors, suspenders, turtlenecks, underclothes, vests, warm-up suits, headwear in class 025
2,893,599	DORA THE EXPLORER	Oct. 12, 2004	For: video game cartridges, video games recorded on CD-ROM for use in video game machines and computers in class 009
2,948,214	DORA THE EXPLORER	May 10, 2005	For: Games and playthings, namely, dolls; action figures and accessories thereof; board games; decorations for Christmas trees in class 028
4,168,244	DORA'S EXPLORER GIRLS	Jul. 03, 2012	For: video game machines for use with television, audio output game machines for use with television, video game cartridges, video games recorded on cd-rom for use in freestanding video game machines; and computer products, namely, game

			cartridges for computer video games and video output game machines and instructional materials sold as a unit, computer game cassettes, computer game tapes and manuals sold as a unit; musical sound recordings; theatrical sound recordings featuring animated television shows; musical video recordings; theatrical video recordings featuring animated television shows; laser discs and digital video discs/digital versatile discs ("dvd") featuring animated television shows; downloadable wireless game software; downloadable wireless entertainment software featuring animated television shows; downloadable images; and computer software for use in the design, development and execution of wireless game and entertainment programs and applications; sunglasses in class 009
2,866,999	BOOTS	Jul. 27, 2004	For: dolls in class 028
3,398,260	GO DIEGO GO!	Mar. 18, 2008	For: games and playthings, namely, card games, playing cards, dolls; action figures and accessories thereof; stand alone video game machines utilizing cd rom's, stand alone video game machines, stand alone audio output game machines, and board games;

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